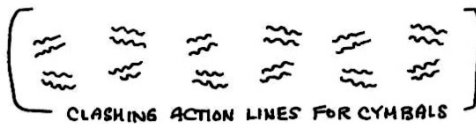




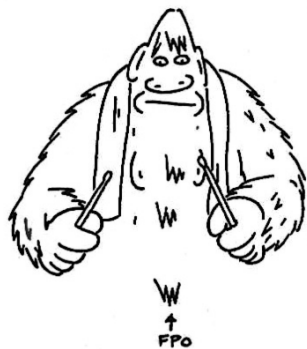
D. 1



①

Continued

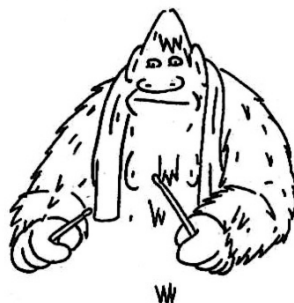
clt



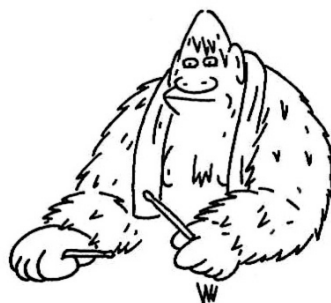
②

+1

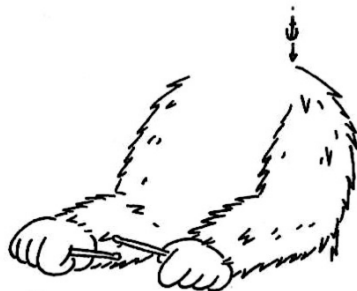
THIS APPLIES TO  
ALL FUTURE DRAWINGS



③ +1



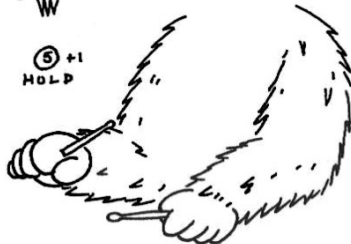
④ +1

⑤ +1  
HOLD

⑥ +5



⑦ +5



⑧ +5

⑨ +5  
HOLD

\* ANIMATOR: REPEAT 5-9  
MOTION

Continued →

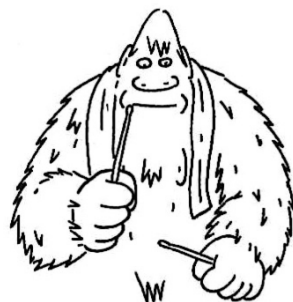
kt



⑩ +1



⑪ +1

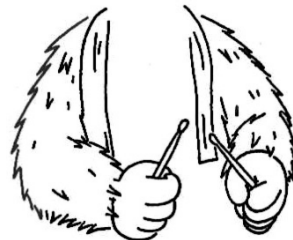


⑫ +1

HOLD  
⑬ +1

⑭ +13

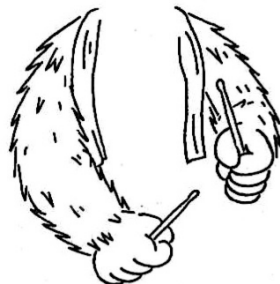
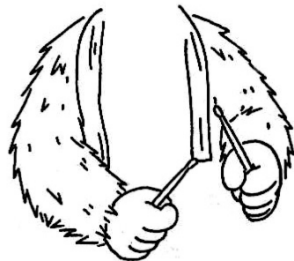
\* SEE BF.1 ON P.4



⑮ +13

Continued...

tut



\* BACK TO ■ 13

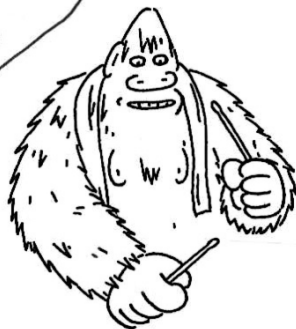


●  
16 + 13

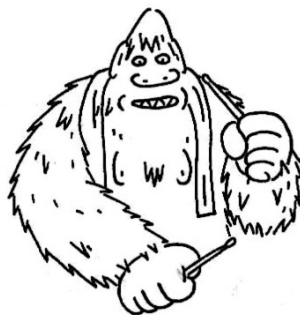
17 + 13  
HOLD

I G FUCKING NORE

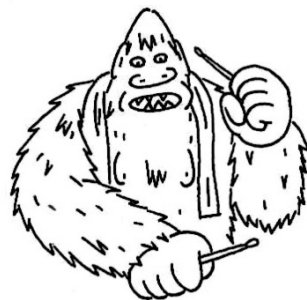
B.F. 1



18

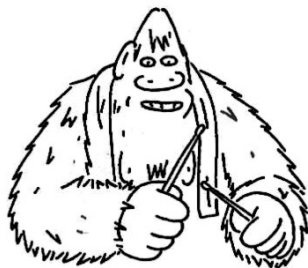


19

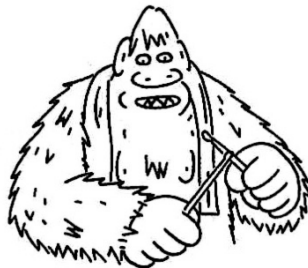


Continued ...

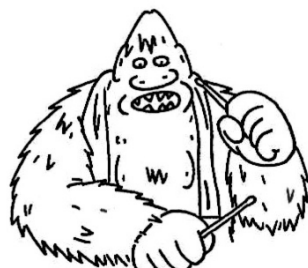
tit



W  
18 +1



W  
19 +1



W  
20 +1

FROM 13



W  
21 +1



W  
22 +1



W  
23 +1

Continued...  
+1



(24)+1

(25)+1  
HOLD

C1



C2



C3



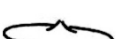
C4



C5



IGNORE



C7



C8

ASK J.J



(26)



(27)



(28)

Continued...

tut



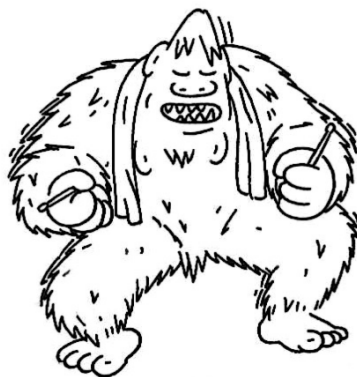
(29) HOLD



(30)



(31)

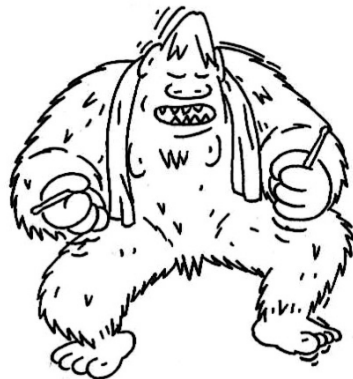


(32)



(33)

HOLD &amp; BEAT



(34)

Continued

H



(35)



(36)

■ THEN TO

(29)



(37) FROM 29



(38)



(39)

Continued...



40

NO HOLD



41



42



43



44

HOLD A  
BEAT

Continued...